

How to Run

Before the game, put up the social media posts around the area you are running the game. Have a few computers or phones with the meme exchange open at the front so students can test their login when they are done.

Get the students in groups of roughly 4.

Give the students the first page of the student worksheets and a pen. After they complete each worksheet, give them the next one - there are 3 sheets in total.

DO NOT give the students all 3 sheets at once!

Part 1: Social Media Investigation

1. What University did they attend? **The university where GPN is being held today**
2. When is their Birthday? **21 April 1998**
3. What street did they grow up on? **Melody Lane**
4. What is the name of their cat? **Emmy**
5. What are some of their hobbies? **Books, High Tea, Nail Art, Dungeons and Dragons, Yoga**

SkiGirl	NO we don't know if she likes skiing
HarvardAlumni	NO did not go to Harvard
Booklover98	YES books is a hobby, born in 1998
DungeonQueen97	NO she wasn't born in 1997 so this is unlikely

Part 2: Phishing email

If they have written an email that incorporates some of the info they have learned from the social media posts (e.g. the username, the birthday or other info), and it has some reason that you might want to click a link (e.g. update payment info, get a special offer) then tell them "I would click that link!" and give them the next sheet.

If you want to slow down a group, you can be a bit more picky here and point out any "phishing red flags" that you see that would make you suspicious and see if they can fix them.

Part 3: Password Hint

Clue: -. . . - . - . - . - . - . . / - - . - . .

Answer: Cuddle Bud

This is referring to their cat, which from the first section they should know is named Emmy

- Password98 NO
- NamastYAY01 NO
- 21041998 NO
- **EmmyFurBaby123** YES
- SweetTooth21 NO